

Kodak Pulse Digital Frame User Manual

Official Gazette of the United States Patent and Trademark Office Electrical Insulation in Power Systems [Special Design Topics in Digital Wideband Receivers](#) Handbook of Pulse-digital Devices for Communication and Data Processing Communications Technology Handbook Digital Transmission Systems NASA technical note NASA Technical Note Digital Communications Principles of Synchronous Digital Hierarchy [1972 WESCON Technical Papers](#) Digital Image Processing and Analysis FSM-based Digital Design using Verilog HDL Digital Video and HD [Official Gazette of the United States Patent and Trademark Office](#) Digital Design and Computer Architecture Digital Communication The Froehlich/Kent Encyclopedia of Telecommunications Review Of Digital Communication [Real-Time Digital Signal Processing](#) Digital Optical Communications Fundamentals of Digital Switching Digital System Design using FSMs [Digital Television](#) Transactions of the Society of Motion Picture Engineers Encyclopaedia of Medical Physics [RADIOGRAPHY IN THE DIGITAL AGE](#) Digital Communications with Emphasis on Data Modems Applications of Digital Signal Processing to Audio and Acoustics [Official Gazette of the United States Patent Office](#) [Fourth International Conference on Digital Satellite Communications, 23-25 October 1978, Montreal, Canada](#) [Ocean 75](#) Linux Sound Programming Digital Video Surveillance and Security APL Technical Digest NBS Special Publication [Digital Line-of-sight Radio Links](#) Digital Signal Processing Technology Journal of the SMPTE. [The Super 8 Book](#)

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Digital Optical Communications Feb 11 2021 The need for advanced transmission techniques over long haul optically amplified communications has prompted a convergence of digital and optical communications. Digital Optical Communications explores the practical applications of this union and applies digital modulation techniques to optical communications systems. After reviewing the fundamental

APL Technical Digest Nov 30 2019

[Ocean 75](#) Mar 03 2020

Digital Transmission Systems May 29 2022 Digital Transmission Systems, Third Edition, is a comprehensive overview of the theory and practices of digital transmission systems used in digital communication. This new edition has been completely updated to include the latest technologies and newest techniques in the transmission of digitized information as well as coverage of digital transmission design, implementation and testing.

Principles of Synchronous Digital Hierarchy Jan 25 2022 The book presents the current standards of digital multiplexing, called synchronous digital hierarchy, including analog multiplexing technologies. It is aimed at telecommunication professionals who want to develop an understanding of digital multiplexing and synchronous digital hierarchy, in particular, and the functioning of practical telecommunication systems, in general. The text includes all relevant fundamentals and provides a handy reference for problem solving or defining operations and maintenance strategies. The author covers digital conversion and TDM principles, line coding and digital modulation, signal impairments, and synchronization, as well as emerging systems.

Fundamentals of Digital Switching Jan 13 2021 Since the publication of the first edition of Fundamentals of Digital Switching in 1983, there has been substantial improvement in digital switching technology and in digital networks. Packet switching has advanced from a low-speed data-oriented

switching approach into a robust broadband technology which supports services ranging from low-speed data to video. This technology has eclipsed the flexibility of circuit switching. Fiber optic cable has advanced since the first edition and has substantially changed the technology of transmission. To research in optical devices to find a still better means of This success has led switching. Digital switching systems continue to benefit from the 100-fold improvement in the capabilities of semiconductor devices which has occurred during the past decade. The chip industry forecasts a similar escalation in complexity during the next 10 years. Networks of switching systems have changed due to regulatory policy reform in many nations, including the breakup of the Bell System in the United States, the introduction of new types of carriers in Japan, competition in the United Kingdom, and a reexamination of public policy in virtually all nations. Standards bodies have been productive in specifying new capabilities for future networks involving interactive and distributive services through STM and ATM technologies.

Official Gazette of the United States Patent and Trademark Office Aug 20 2021

Linux Sound Programming Jan 31 2020 Program audio and sound for Linux using this practical, how-to guide. You will learn how to use DSPs, sampled audio, MIDI, karaoke, streaming audio, and more. Linux Sound Programming takes you through the layers of complexity involved in programming the Linux sound system. You ' ll see the large variety of tools and approaches that apply to almost every aspect of sound. This ranges from audio codecs, to audio players, to audio support both within and outside of the Linux kernel. What You'll Learn Work with sampled audio Handle Digital Signal Processing (DSP) Gain knowledge of MIDI Build a Karaoke-like application Handle streaming audio Who This Book Is For Experienced Linux users and programmers interested in doing multimedia with Linux.

Review Of Digital Communication Apr 15 2021 With The Global Trends In Communication And Data Networks, Leading To Idn And Isdn, There Is A Special Need For A Comprehensive Book On Thestate-Of-The-Art In Digital Communication. In The Absence Of Such A Reference Book, Most Of Our Senior Professionals And Academics Find It Very Hard To Keep Themselves Abreast Of The Recent Developments Leading To Information Revolution And Digital Revolution. The Present Volume Is An Attempt To Fill This Gap.The Book Consists Of Ten Chapters, And Discusses Such Topics As, Principles Of Digital Modulation, Source Encoding, Data Transmission Through Cables And Optical Fibres, Digital Radio Including Satellite Communication, Data Networks And Digital Switching, Information Theory And Coding, Survival Of Communication Including Spread Spectrum Techniques, And Future Trends Including Isdn. Conceptually The Chapters Attempt To Discuss From A System Point Of View, A Total Digital Communication Network, E.G., Idn, And The Total Range Of Signal Processing Techniques Has Been Presented In Subsequent Chapters, Thus Maintaining A Continuity Of Thought From End-To-End.The Book Is, Therefore, Addressed To Both Professionals In Telecommunications And Senior Students In This Area.

Digital Communication Jun 17 2021 This book concerns digital communication. Specifically, we treat the transport of bit streams from one geographical location to another over various physical media, such as wire pairs, coaxial cable, optical fiber, and radio waves. Further, we cover the mul tiplexing, multiple access, and synchronization issues relevant to constructing com munication networks that simultaneously transport bit streams from many users. The material in this book is thus directly relevant to the design of a multitude of digital communication systems, including for example local and metropolitan area data net works, voice and video telephony systems, the integrated services digital network (ISDN), computer communication systems, voiceband data modems, and satellite communication systems. We extract the common principles underlying these and other applications and present them in a unified framework. This book is intended for designers and would-be designers of digital communication systems. To limit the scope to manageable proportions we have had to be selective in the topics covered and in the depth of coverage. In the case of advanced information, coding, and detection theory, for example, we have not tried to duplicate the in-depth coverage of many advanced textbooks, but rather have tried to cover those aspects directly relevant to the design of digital communication systems.

Digital Communications with Emphasis on Data Modems Jul 07 2020 This book uses a practical approach in the application of theoretical concepts to digital communications in the design of software defined radio modems. This book discusses the design, implementation and performance verification of waveforms and algorithms appropriate for digital data modulation and demodulation in modern

communication systems. Using a building-block approach, the author provides an introductory to the advanced understanding of acquisition and data detection using source and executable simulation code to validate the communication system performance with respect to theory and design specifications. The author focuses on theoretical analysis, algorithm design, firmware and software designs and subsystem and system testing. This book treats system designs with a variety of channel characteristics from very low to optical frequencies. This book offers system analysis and subsystem implementation options for acquisition and data detection appropriate to the channel conditions and system specifications, and provides test methods for demonstrating system performance. This book also: Outlines fundamental system requirements and related analysis that must be established prior to a detailed subsystem design Includes many examples that highlight various analytical solutions and case studies that characterize various system performance measures Discusses various aspects of atmospheric propagation using the spherical 4/3 effective earth radius model Examines Ionospheric propagation and uses the Rayleigh fading channel to evaluate link performance using several robust waveform modulations Contains end-of-chapter problems, allowing the reader to further engage with the text Digital Communications with Emphasis on Data Modems is a great resource for communication-system and digital signal processing engineers and students looking for in-depth theory as well as practical implementations.

Digital Communications Feb 23 2022 There are eight chapters, useful appendix and solved question papers in the book. Basic digital communication, line codes and sampling methods are presented at the beginning. Digital pulse modulation techniques such as PCM, DPCM, DM, ADM are presented. Continuous wave digital modulation methods such as BPSK, DPSK, QPSK, QAM, BFSK and OOK are presented with mathematical analysis of modulators and receivers. Issues related to baseband transmission such as ISI, Nyquist pulse shaping criterion, optimum reception, matched filter and eye patterns are also discussed. Concepts of information theory such as discrete memoryless channels, mutual information, Shannon's theorems on source coding are also presented. Coding using linear block codes, cyclic codes and convolutional coding is also discussed. Secured communication using spread spectrum modulation is also discussed in detail.

Encyclopaedia of Medical Physics Sep 08 2020 This second updated edition of the Encyclopaedia of Medical Physics contains over 3300 cross-referenced entries related to medical physics and associated technologies. The materials are supported by over 1300 figures and diagrams. The Encyclopaedia also includes over 600 synonyms, abbreviations and other linked entries. Featuring over 100 contributors who are specialists in their respective areas, the encyclopaedia describes new and existing methods and equipment in medical physics. This all-encompassing reference covers the key areas of x-ray diagnostic radiology, magnetic resonance imaging (MRI), nuclear medicine, ultrasound imaging, radiotherapy, radiation protection (both ionising and non-ionising) as well as related general terms. It has been updated throughout to include the newest technologies and developments in the field, such as proton radiotherapy, phase contrast imaging, multi-detector computed tomography, 3D/4D imaging, new clinical applications of various imaging modalities, and the relevant regulations regarding radiation protection and management. Features: Contains over 3300 entries with accompanying diagrams, images, formulas, further reading, and examples Covers both the classical and newest elements in medical imaging, radiotherapy, and radiation protection Discusses material at a level accessible to graduate and postgraduate students in medical physics and related disciplines as well as medical specialists and researchers

Applications of Digital Signal Processing to Audio and Acoustics Jun 05 2020 With the advent of 'multimedia', digital signal processing (DSP) of sound has emerged from the shadow of bandwidth limited speech processing to become a research field of its own. To date, most research in DSP applied to sound has been concentrated on speech, which is bandwidth limited to about 4 kilohertz. Speech processing is also limited by the low fidelity typically expected in the telephone network. Today, the main applications of audio DSP are high quality audio coding and the digital generation and manipulation of music signals. They share common research topics including perceptual measurement techniques and analysis/synthesis methods. Additional important topics are hearing aids using signal processing technology and hardware architectures for digital signal processing of audio. In all these areas the last decade has seen a significant amount of application-oriented research. The frequency range of wideband audio has an upper limit of 20 kilohertz and the resulting difference in frequency range and Signal to Noise Ratio (SNR) due to sample size must be taken into account when designing

DSP algorithms. There are whole classes of algorithms that the speech community is not interested in pursuing or using. These algorithms and techniques are revealed in this book. This book is suitable for advanced level courses and serves as a valuable reference for researchers in the field. Interested and informed engineers will also find the book useful in their work.

Journal of the SMPTE. Jul 27 2019

Digital Image Processing and Analysis Nov 22 2021 Whether for computer evaluation of otherworldly terrain or the latest high definition 3D blockbuster, digital image processing involves the acquisition, analysis, and processing of visual information by computer and requires a unique skill set that has yet to be defined a single text. Until now. Taking an applications-oriented, engineering approach, Digital Image Processing and Analysis provides the tools for developing and advancing computer and human vision applications and brings image processing and analysis together into a unified framework. Providing information and background in a logical, as-needed fashion, the author presents topics as they become necessary for understanding the practical imaging model under study. He offers a conceptual presentation of the material for a solid understanding of complex topics and discusses the theory and foundations of digital image processing and the algorithm development needed to advance the field. With liberal use of color through-out and more materials on the processing of color images than the previous edition, this book provides supplementary exercises, a new chapter on applications, and two major new tools that allow for batch processing, the analysis of imaging algorithms, and the overall research and development of imaging applications. It includes two new software tools, the Computer Vision and Image Processing Algorithm Test and Analysis Tool (CVIP-ATAT) and the CVIP Feature Extraction and Pattern Classification Tool (CVIP-FEPC). Divided into five major sections, this book provides the concepts and models required to analyze digital images and develop computer vision and human consumption applications as well as all the necessary information to use the CVIPtools environment for algorithm development, making it an ideal reference tool for this fast growing field.

Transactions of the Society of Motion Picture Engineers Oct 10 2020

Special Design Topics in Digital Wideband Receivers Sep 01 2022 Offering engineers a thorough examination of special, more advanced aspects of digital wideband receiver design, this practical book builds on fundamental resources on the topic, helping you gain a more comprehensive understanding of the subject. This in-depth volume presents a detailed look at a complete receiver design, including the encoder. Moreover, it discusses the detection of exotic signals and provides authoritative guidance on designing receivers used in electronic warfare. From frequency modulation and biphase shifting keys, to parameter encoders in electronic warfare receivers and the use of the simulation and probability density function to predict the false alarm parameter, this book focuses on critical topics and techniques that help you design digital wideband receivers for top performance. The authoritative reference is supported with over 310 illustrations and more than 180 equations.

1972 WESCON Technical Papers Dec 24 2021

Digital Line-of-sight Radio Links Sep 28 2019

The Froehlich/Kent Encyclopedia of Telecommunications May 17 2021 "The only continuing source that helps users analyze, plan, design, evaluate, and manage integrated telecommunications networks, systems, and services, The Froehlich/Kent Encyclopedia of Telecommunications presents both basic and technologically advanced knowledge in the field. An ideal reference source for both newcomers as well as seasoned specialists, the Encyclopedia covers seven key areas--Terminals and Interfaces; Transmission; Switching, Routing, and Flow Control; Networks and Network Control; Communications Software and Protocols; Network and system Management; and Components and Processes."

Digital System Design using FSMs Dec 12 2020 DIGITAL SYSTEM DESIGN USING FSMS Explore this concise guide perfect for digital designers and students of electronic engineering who work in or study embedded systems Digital System Design using FSMs: A Practical Learning Approach delivers a thorough update on the author ' s earlier work, FSM-Based Digital Design using Verilog HDL. The new book retains the foundational content from the first book while including refreshed content to cover the design of Finite State Machines delivered in a linear programmed learning format. The author describes a different form of State Machines based on Toggle Flip Flops and Data Flip Flops. The book includes many figures of which 15 are Verilog HDL simulations that readers can use to test out the design methods described in the book, as well as 19 Logisim simulation files with figures. Additional circuits are also contained within the Wiley web folder. It has tutorials and exercises, including

comprehensive coverage of real-world examples demonstrated alongside the frame-by-frame presentations of the techniques used. In addition to covering the necessary Boolean algebra in sufficient detail for the reader to implement the FSM based systems used in the book, readers will also benefit from the inclusion of: A thorough introduction to finite-state machines and state diagrams for the design of electronic circuits and systems An exploration of using state diagrams to control external hardware subsystems Discussions of synthesizing hardware from a state diagram, synchronous and asynchronous finite-state machine designs, and testing finite-state machines using a test-bench module A treatment of the One Hot Technique in finite-state machine design An examination of Verilog HDL, including its elements An analysis of Petri-Nets including both sequential and parallel system design Suitable for design engineers and senior technicians seeking to enhance their skills in developing digital systems, Digital System Design using FSMs: A Practical Learning Approach will also earn a place in the libraries of undergraduate and graduate electrical and electronic engineering students and researchers.

Digital Signal Processing Technology Aug 27 2019 Proceedings of SPIE present the original research papers presented at SPIE conferences and other high-quality conferences in the broad-ranging fields of optics and photonics. These books provide prompt access to the latest innovations in research and technology in their respective fields. Proceedings of SPIE are among the most cited references in patent literature.

Digital Video and HD Sep 20 2021 & Quot;Digital Video and HDTV Algorithms and Interfaces covers the theory and engineering of digital video systems in a manner that is equally accessible to video engineers and computer graphics practitioners. It provides succinct and accurate treatment of standard-definition television (SDTV), high-definition television (HDTV), and compression systems. & quot;--BOOK JACKET.

RADIOGRAPHY IN THE DIGITAL AGE Aug 08 2020 Long overdue, this new work provides just the right focus and scope for the practice of radiography in this digital age, covering four entire courses in a typical radiography program. The entire emphasis of foundational physics has been adjusted in order to properly support the specific information on digital imaging that will follow. The paradigm shift in imaging terminology is reflected by the careful phrasing of concepts, accurate descriptions and clear illustrations throughout the book. There are 713 illustrations, including meticulous color line drawings, numerous photographs and stark radiographs. The two chapters on digital image processing alone include 60 beautifully executed illustrations. Foundational chapters on math and basic physics maintain a focus on energy physics. Obsolete and extraneous material has been eliminated, while concepts supporting digital imaging are more thoroughly discussed. All discussion of electricity is limited to only those concepts, which bear directly upon the production of x-rays in the x-ray tube. Following is a full discussion of the x-ray beam and its interactions within the patient, the production and characteristics of subject contrast, and an emphasis on the practical application of radiographic technique. This is conventional information, but the terminology and descriptions used have been adapted with great care to the digital environment. No fewer than ten chapters are devoted directly to digital imaging, providing extensive coverage of the physics of digital image capture, digital processing techniques, and the practical applications of both CR and DR. Image display systems are brought up to date with the physics of LCD screens and of electronic images. Chapters on Radiation Biology and Protection include an unflinching look at current issues and radiation protection in practice. The radiation biology is clearly presented with numerous lucid illustrations, and a balanced perspective on radiation and its medical use is developed. To reinforce mathematical concepts for the student, dozens of practice exercises are strategically dispersed throughout the chapters, with answer keys provided in the appendix. Extensive review questions at the end of each chapter give a thorough, comprehensive review of the material learned. The Instructor Resources for Radiography in the Digital Age, available on disc, includes the answer key for all chapter review questions and a bank of over 1500 multiple-choice questions for instructors' use. It also includes 35 laboratory exercises, including 15 that demonstrate the applications of CR equipment.

NASA Technical Note Mar 27 2022

NASA technical note Apr 27 2022

NBS Special Publication Oct 29 2019

Handbook of Pulse-digital Devices for Communication and Data Processing Jul 31 2022

Electrical Insulation in Power Systems Oct 02 2022 Covers the design, operations, diagnostics and

testing of electrical insulation in high-voltage power networks. The book presents the fundamental properties of dielectrics essential for the optimum design of power systems. It provides a survey of advanced digital and electro-optic techniques used in both the field and research.

Real-Time Digital Signal Processing Mar 15 2021 Real-time Digital Signal Processing: Implementations and Applications has been completely updated and revised for the 2nd edition and remains the only book on DSP to provide an overview of DSP theory and programming with hands-on experiments using MATLAB, C and the newest fixed-point processors from Texas Instruments (TI).

The Super 8 Book Jun 25 2019

Official Gazette of the United States Patent Office May 05 2020

Digital Video Surveillance and Security Jan 01 2020 Digital Video Surveillance and Security provides a blueprint for the IP-based electronic security system clients need, allowing security professionals to protect their client's place of business or home. The author gives detailed plans on the best camera position, areas of coverage, and hardware and software to select to maximize the effectiveness of newer lower-cost networked technologies. Clear, step-by-step descriptions and detailed illustrations describe the integration of such components as the current or new security system, door and window sensors, or other access controls, offering the capability of instantly launching a video of the area under surveillance on a computer or HDTV. Today's digital video surveillance solutions are networked, digitally archived, offering granular, managed accessibility from anywhere (any office, home, PDA, or smart phone), and providing interoperability and simple scalability. With recent advances in technology, DVS is economically attainable for most businesses. Security consultants can use this information to guide their clients in making budget-friendly choices of design and equipment and assembling the optimal system for their needs. Systems installers can use this step-by-step illustrated guide to master this crucial new technology. Vendor-neutral comparisons of camera equipment and recording options Common sense approach Highly visual presentation Case studies and descriptions of best practices Step-by-step guides Easy to read diagrams and schematics

Digital Television Nov 10 2020 Digital Television closely examines all present-day TV transmission methods. These include MPEG, DVB, ATSC and ISDB-T. DVD is also discussed. The text covers these subjects in a practical-minded manner. Although mathematical formulations are used, they are in most cases only utilized to supplement the text. The book also contains chapters dealing with basic concepts such as digital modulation or transformations into the frequency domain. A major emphasis is placed on the measuring techniques used on these various digital TV signals. Practical examples and hints concerning measurement are provided. The book starts with analog TV base and signal, continues with MPEG-2 data stream, digital video, and digital audio, and then moves on to compression methods. After an excursion into the digital modulation methods, all the mentioned transmission methods are discussed in detail.

Digital Design and Computer Architecture Jul 19 2021 Digital Design and Computer Architecture, Second Edition, takes a unique and modern approach to digital design, introducing the reader to the fundamentals of digital logic and then showing step by step how to build a MIPS microprocessor in both Verilog and VHDL. This new edition combines an engaging and humorous writing style with an updated and hands-on approach to digital design. It presents new content on I/O systems in the context of general purpose processors found in a PC as well as microcontrollers found almost everywhere. Beginning with digital logic gates and progressing to the design of combinational and sequential circuits, the book uses these fundamental building blocks as the basis for the design of an actual MIPS processor. It provides practical examples of how to interface with peripherals using RS232, SPI, motor control, interrupts, wireless, and analog-to-digital conversion. SystemVerilog and VHDL are integrated throughout the text in examples illustrating the methods and techniques for CAD-based circuit design. There are also additional exercises and new examples of parallel and advanced architectures, practical I/O applications, embedded systems, and heterogeneous computing, plus a new appendix on C programming to strengthen the connection between programming and processor architecture. This new edition will appeal to professional computer engineers and to students taking a course that combines digital logic and computer architecture. Updated based on instructor feedback with more exercises and new examples of parallel and advanced architectures, practical I/O applications, embedded systems, and heterogeneous computing Presents digital system design examples in both VHDL and SystemVerilog (updated for the second edition from Verilog), shown side-by-side to compare and contrast their strengths Includes a new chapter on C programming to provide

necessary prerequisites and strengthen the connection between programming and processor architecture Companion Web site includes links to Xilinx CAD tools for FPGA design, lecture slides, laboratory projects, and solutions to exercises. Instructors can also register at textbooks.elsevier.com for access to: Solutions to all exercises (PDF) Lab materials with solutions HDL for textbook examples and exercise solutions Lecture slides (PPT) Sample exams\ Sample course syllabus Figures from the text (JPG, PPT)

Fourth International Conference on Digital Satellite Communications, 23-25 October 1978, Montreal, Canada Apr 03 2020

FSM-based Digital Design using Verilog HDL Oct 22 2021 As digital circuit elements decrease in physical size, resulting in increasingly complex systems, a basic logic model that can be used in the control and design of a range of semiconductor devices is vital. Finite State Machines (FSM) have numerous advantages; they can be applied to many areas (including motor control, and signal and serial data identification to name a few) and they use less logic than their alternatives, leading to the development of faster digital hardware systems. This clear and logical book presents a range of novel techniques for the rapid and reliable design of digital systems using FSMs, detailing exactly how and where they can be implemented. With a practical approach, it covers synchronous and asynchronous FSMs in the design of both simple and complex systems, and Petri-Net design techniques for sequential/parallel control systems. Chapters on Hardware Description Language cover the widely-used and powerful Verilog HDL in sufficient detail to facilitate the description and verification of FSMs, and FSM based systems, at both the gate and behavioural levels. Throughout, the text incorporates many real-world examples that demonstrate designs such as data acquisition, a memory tester, and passive serial data monitoring and detection, among others. A useful accompanying CD offers working Verilog software tools for the capture and simulation of design solutions. With a linear programmed learning format, this book works as a concise guide for the practising digital designer. This book will also be of importance to senior students and postgraduates of electronic engineering, who require design skills for the embedded systems market.

Official Gazette of the United States Patent and Trademark Office Nov 03 2022

Communications Technology Handbook Jun 29 2022 This is the first point of reference for the communications industries. It offers an introduction to a wide range of topics and concepts encountered in the field of communications technology. Whether you are looking for a simple explanation, or need to go into a subject in more depth, the Communications Technology Handbook provides all the information you need in one single volume. This second edition has been updated to include the latest technology including: Video on Demand Wire-less Distribution systems High speed data transmission over telephone lines Smart cards and batteries Global positioning Systems The contents are ordered initially by communications systems. This is followed by an introduction to each topic and goes on to provide more detailed information in alphabetical order. Every section contains an explanation of common terminology, and further references are provided. This approach offers flexible access to information for a variety of readers. Those who know little about communications professionals, the book constitutes a handy reference source and a way of finding out about related technologies. The book addresses an international audience by referring to all systems and standards throughout. This book has been revised to include new sections on: * Video on demand * Wire-less distribution systems * High speed data transmission over telephone lines * Smart cards * Global positioning systems * provides a basic understanding of a wide range of topics * offers a flexible approach for beginners and specialists alike * addresses an international audience by referring to all systems and standards throughout